BS in Interactive Media Hussian School of Art

Proposed Sequence of Study

Year 1									
Fall - Semester I			Spring - Semester II						
DM103	Intro to Web Design	3	GD102	Design Principles II	4				
DM203	Digital Arts & Technology	1.5	FA102	Life Drawing II	2.5				
GD101	Design Principles I	2.5	DM305	Motion Graphics	1.				
	Intro to Drawing	2	CA302	Oral Communication for the Artist	1.				
DM101	Computer Science I	1.5	DM102	Computer Science II	1.				
FA103	Figure Construction Illustration Composition, Concept, &	1	CA101	Character Design	1.				
VC101	Development	2.5	DM515	CSS Technology	1.				
CA103	Perspective Material Procedures	1	DM204	Digital Multi Media	1				
Semester Total		15	Semester Total		15.				

Year 2										
	Fall - Semester I			Spring - Semester II						
DM401	Advanced Web Design I	3	DM402	Advanced Web Design II	3					
DM505	Advanced Motion Graphics	1.5		Elective	2.5					
				Digital Game Organization &						
DM525	Device Specific Technology	1.5	DM303	Construction	1.5					
DM201	Computer Graphics I	1.5	DM304	In-Design	1.5					
	Professional Development for the									
CA301	Artist	1.5		Elective	2.5					
CA511	Digital Photography	2.5	DM202	Computer Graphics II	1.5					
DM301	Advanced Digital Concepts	3		Elective	2.5					
Semester	Semester Total 14		Semester Total		15					